

# BOARD OF VISITORS • MARCH MADNESS

# CHALLENGE



## TABLE 1

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**AUBURN (1) VS MICHIGAN (5)**

#### CRITICAL STATISTICAL METRIC

<b>83.8</b>	Average Points Per Game	<b>78.3</b>
<b>69.4</b>	Points Allowed Per Game	<b>71.3</b>
<b>37.3</b>	Rebounds Per Game	<b>38.5</b>
<b>34.9%</b>	3-Point % Average	<b>33.2%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: AUBURN      Tails: MICHIGAN**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

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# CHALLENGE



## TABLE 2

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**DUKE (1) VS ARIZONA (5)**

#### CRITICAL STATISTICAL METRIC

<b>83.2</b> .....	Average Points Per Game .....	<b>82.2</b>
<b>61.7</b> .....	Points Allowed Per Game.....	<b>72.5</b>
<b>38.5</b> .....	Rebounds Per Game.....	<b>40.1</b>
<b>38.1%</b> .....	3-Point % Average .....	<b>33.4%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: DUKE      Tails: ARIZONA**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

# BOARD OF VISITORS • MARCH MADNESS

# CHALLENGE



## TABLE 3

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**OLE MISS (6) VS MICHIGAN ST. (2)**

#### CRITICAL STATISTICAL METRIC

<b>77.4</b> .....	Average Points Per Game .....	<b>88.2</b>
<b>71.6</b> .....	Points Allowed Per Game.....	<b>67.0</b>
<b>33.1</b> .....	Rebounds Per Game.....	<b>40.1</b>
<b>34.8%</b> .....	3-Point % Average .....	<b>30.9%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: OLE MISS      Tails: MICHIGAN ST.**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

# BOARD OF VISITORS • MARCH MADNESS

# CHALLENGE



## TABLE 4

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**BYU (6) VS ALABAMA (2)**

#### CRITICAL STATISTICAL METRIC

<b>81.3</b>	Average Points Per Game	..... (1st in nation)	<b>90.8</b>
<b>71.4</b>	Points Allowed Per Game	.....	<b>81.4</b>
<b>37.6</b>	Rebounds Per Game	.....	<b>42.4</b>
<b>37.2%</b>	3-Point % Average	.....	<b>34.9%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: BYU      Tails: ALABAMA**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

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# CHALLENGE



## TABLE 5

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**FLORIDA (1) VS MARYLAND (4)**

#### CRITICAL STATISTICAL METRIC

<b>85.4</b> <small>(3rd In Nation)</small> .....	Average Points Per Game .....	<b>81.4</b>
<b>69.4</b> .....	Points Allowed Per Game.....	<b>66.6</b>
<b>41.9</b> .....	Rebounds Per Game.....	<b>36.7</b>
<b>35.6%</b> .....	3-Point % Average .....	<b>37.4%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: FLORIDA      Tails: MARYLAND**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**



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# CHALLENGE



## TABLE 6

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**HOUSTON (1) VS PURDUE (4)**

#### CRITICAL STATISTICAL METRIC

<b>74.5</b> .....	Average Points Per Game .....	<b>77.8</b>
<b>58.4</b> .....	Points Allowed Per Game .....	<b>70.6</b>
<b>36.5</b> .....	Rebounds Per Game .....	<b>32.9</b>
<b>39.4%</b> .....	3-Point % Average .....	<b>38.4%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: HOUSTON      Tails: PURDUE**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

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# CHALLENGE



## TABLE 7

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**TEXAS TECH (2) VS ARKANSAS (10)**

#### CRITICAL STATISTICAL METRIC

<b>80.8</b>	Average Points Per Game	<b>76.6</b>
<b>67.6</b>	Points Allowed Per Game	<b>71.1</b>
<b>36.7</b>	Rebounds Per Game	<b>35.5</b>
<b>37.1%</b>	3-Point % Average	<b>32.4%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: TEXAS TECH      Tails: ARKANSAS**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**

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# CHALLENGE



## TABLE 8

Use the information in the left column to determine the winner of the assigned Sweet 16 match-up and record the results in the right column.

### METHOD 1: ANALYSIS OF THE STATS



**KENTUCKY (3) VS TENNESSEE (2)**

#### CRITICAL STATISTICAL METRIC

<b>85.0</b> .....	Average Points Per Game .....	<b>74.6</b>
<b>77.2</b> .....	Points Allowed Per Game.....	<b>62.8</b>
<b>38.4</b> .....	Rebounds Per Game.....	<b>36.4</b>
<b>37.4%</b> .....	3-Point % Average .....	<b>34.4%</b>

#### IMPORTANT TOURNAMENT STAT

- Teams that have outrebounded their opponent in this tournament are **41-10-1**
- Teams that have had a better 3pt% than their opponent in this tournament are **39-13**

**WINNER**

### METHOD 2: FLIP OF A COIN

The Niner Stats Intern will conduct a coin toss to determine the winner of the game.

**Heads: KENTUCKY      Tails: TENNESSEE**

**WINNER**

### METHOD 3: TABLE VOTE

The Niner Stats Intern will conduct a table vote among the Board of Visitors guests to determine the winner.

**WINNER**